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\* DeserializeCollectionOfObjects: Part 7

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\* Core Topics:

\* 1. Deserialize method of the FormatterBinary class for deserializing

\* a collection of Employee objects.

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usingSystem**;**

usingSystem.Collections.Generic**;**

usingSystem.IO**;**

usingSystem.Runtime.Serialization.Formatters.Binary**;**

namespaceSerialization

**{**

internalclassEmployees

**{**

internalreadonlyintNumberOfEmployees**;**

privateList<Employee>employees**;**

internalEmployees**(**intnumberOfEmployees**)**

**{**

NumberOfEmployees=numberOfEmployees**;**

employees=newList<Employee>**(**NumberOfEmployees**);**

**}**

internalEmployeethis**[**intindex**]**

**{**

get

**{**

Employeeemp=null**;**

if **(**index>=0&&index<employees.Count**)**

**{**

emp=employees**[**index**];**

**}**

returnemp**;**

**}**

privateset

**{**

employees.Add**(**value**);**

**}**

**}**

internalvoidPrintAllEmployees**()**

**{**

Console.WriteLine**(**

"\n\n\n\*\*\* Printing Basic Info for All Employees \*\*\*"**);**

for **(**inti=0**;** i<NumberOfEmployees**;** i++**)**

**{**

Console.WriteLine**(**"\n\nID No. {0}:{1}"**,** i+1**,**

employees**[**i**]**.ToString**());**

**}**

**}**

internalvoidPrintOnlyExecutiveEmployees**()**

**{**

ExecutiveEmployeeee**;**

intexecutiveEmployeeCount=0**;**

Console.WriteLine**(**

"\n\n\n\*\* Printing All Info for Executive Employees \*\*"**);**

for **(**inti=0**;** i<NumberOfEmployees**;** i++**)**

**{**

ee=employees**[**i**]** asExecutiveEmployee**;**

if **(**ee!=null**)**

**{**

executiveEmployeeCount++**;**

Console.WriteLine**(**"\n\n{0}.{1}"**,**

executiveEmployeeCount**,** ee.ToString**());**

**}**

**}**

**}**

internalvoidSaveEmployeeCollection**(**DirectoryInfoemployeeDirectory**)**

**{**

StreamemployeeCollectionFile**;**

BinaryFormatterbinFormat=newBinaryFormatter**();**

stringdirectoryFullName=employeeDirectory.FullName**;**

stringemployeesFullFileName**;**

employeesFullFileName=directoryFullName+

@"\Employees.dat"**;**

// using block guarantees that the opened file will be closed when

// the block is done.

using **(**employeeCollectionFile=

newFileStream**(**employeesFullFileName**,** FileMode.Create**,**

FileAccess.Write**,** FileShare.None**))**

**{**

binFormat.Serialize**(**employeeCollectionFile**,** employees**);**

**}**

Console.WriteLine**(**

"\nAll employees have been saved as a collection into a single file.\n"**);**

**}**

internalvoidGetSavedEmployees**(**DirectoryInfoemployeeDirectory**)**

**{**

BinaryFormatterbinFormat=newBinaryFormatter**();**

FileInfo**[]** employeeFiles=employeeDirectory.GetFiles**(**"\*.dat"**);**

StreamemployeeFile**;**

foreach **(**FileInfoemployeeFileInfoinemployeeFiles**)**

**{**

using **(**employeeFile=File.OpenRead**(**employeeFileInfo.FullName**))**

**{**

**employees = (List<Employee>)binFormat.Deserialize(employeeFile);**

**}**

**}**

**}**

internalvoidAddEmployee**(**Employeee**)**

**{**

if **(**employees.Count<employees.Capacity**)**

**{**

this**[**employees.Count**]** =e**;**

**}**

**}**

**}**

**[**Serializable**]**

internalabstractclassEmployee

**{**

privatestring\_firstName**;**

privatestring\_lastName**;**

privatestring\_socialSecurityNumber**;**

privatestring\_employeeType**;**

publicEmployee**(**stringfirstName**,** stringlastName**,** stringssn**,**

stringemployeeType**)**

**{**

FirstName=firstName**;**

LastName=lastName**;**

SocialSecurityNumber=ssn**;**

EmployeeType=employeeType**;**

**}**

publicstringFirstName

**{**

get **{** return\_firstName**; }**

protectedset **{** \_firstName=value**; }**

**}**

publicstringLastName

**{**

get **{** return\_lastName**; }**

protectedset **{** \_lastName=value**; }**

**}**

publicstringSocialSecurityNumber

**{**

get **{** return\_socialSecurityNumber**; }**

protectedset **{** \_socialSecurityNumber=value**; }**

**}**

publicstringEmployeeType

**{**

get **{** return\_employeeType**; }**

protectedset **{** \_employeeType=value**; }**

**}**

publicabstractdecimalPayCheck**();**

publicoverridestringToString**()**

**{**

stringoutput="\n\tEmployee Type: "+EmployeeType+

"\n\tLast name: "+LastName+

"\n\tFirst name: "+FirstName+

"\n\tSSN: "+SocialSecurityNumber**;**

returnoutput**;**

**}**

**}**

**[**Serializable**]**

internalclassSalariedEmployee **:** Employee

**{**

privatedecimal\_weeklySalary**;**

publicSalariedEmployee**(**stringfirstName**,** stringlastName**,**

stringssn**,** decimalweeklySalary**)**

**:** this**(**firstName**,** lastName**,** ssn**,** weeklySalary**,**

"Salaried Employee"**)**

**{ }**

publicSalariedEmployee**(**stringfirstName**,** stringlastName**,**

stringssn**,** decimalweeklySalary**,** stringemployeeType**)**

**:** base**(**firstName**,** lastName**,** ssn**,** employeeType**)**

**{**

WeeklySalary=weeklySalary**;**

**}**

publicdecimalWeeklySalary

**{**

get **{** return\_weeklySalary**; }**

set

**{**

if **(**value>=0**)**

**{**

\_weeklySalary=value**;**

**}**

else

**{**

\_weeklySalary=0**;**

**}**

**}**

**}**

publicoverridestringToString**()**

**{**

stringoutput=base.ToString**();**

output+="\n\tWeekly Salary: "+PayCheck**()**.ToString**(**"C"**);**

returnoutput**;**

**}**

publicoverridedecimalPayCheck**()**

**{**

returnWeeklySalary**;**

**}**

**}**

**[**Serializable**]**

sealedinternalclassHourlyEmployee **:** Employee

**{**

privatedecimal\_hourlyWage**;**

privatedecimal\_hoursWorked**;**

publicHourlyEmployee**(**stringfirstName**,** stringlastName**,** stringssn**,**

decimalhourlyWage**,** decimalhoursWorked**)**

**:** base**(**firstName**,** lastName**,** ssn**,** "Hourly Employee"**)**

**{**

HourlyWage=hourlyWage**;**

HoursWorked=hoursWorked**;**

**}**

publicdecimalHourlyWage

**{**

get **{** return\_hourlyWage**; }**

set

**{**

if **(**value>=0**)**

**{**

\_hourlyWage=value**;**

**}**

else

**{**

\_hourlyWage=0**;**

**}**

**}**

**}**

publicdecimalHoursWorked

**{**

get **{** return\_hoursWorked**; }**

set

**{**

if **(**value>=0**)**

**{**

\_hoursWorked=value**;**

**}**

else

**{**

\_hoursWorked=0**;**

**}**

**}**

**}**

publicdecimalEarnings

**{**

get

**{**

returnHoursWorked\*HourlyWage**;**

**}**

**}**

publicoverridedecimalPayCheck**()**

**{**

returnEarnings**;**

**}**

publicoverridestringToString**()**

**{**

stringoutput=base.ToString**();**

output+="\n\tHourly pay: "+HourlyWage.ToString**(**"C"**)** +

"\n\tHours worked: "+HoursWorked+

"\n\tPaycheck amount: "+PayCheck**()**.ToString**(**"C"**);**

returnoutput**;**

**}**

**}**

**[**Serializable**]**

internalclassExecutiveEmployee **:** SalariedEmployee

**{**

privatedecimal\_bonus**;**

publicExecutiveEmployee**(**stringfirstName**,** stringlastName**,**

stringssn**,** decimalweeklySalary**,** decimalbonus**) :**

base**(**firstName**,** lastName**,** ssn**,** weeklySalary**,** "Executive Employee"**)**

**{**

Bonus=bonus**;**

**}**

publicdecimalBonus

**{**

get **{** return\_bonus**; }**

set

**{**

if **(**value>0**)**

**{**

\_bonus=value**;**

**}**

**}**

**}**

publicnewstringToString**()**

**{**

stringoutput=base.ToString**();**

output+="\n\tAve. Weekly salary including Bonus: "+

PayCheck**()**.ToString**(**"C"**)** +

"\n\tBonus: "+Bonus.ToString**(**"C"**);**

returnoutput**;**

**}**

publicnewdecimalPayCheck**()**

**{**

decimalaverageWeeklyPay= **(**Bonus/52**)** +WeeklySalary**;**

returnaverageWeeklyPay**;**

**}**

**}**

classProgram

**{**

conststring\_EMPLOYEE\_FILES\_DIRECTORY\_FULL\_NAME=

@"..\debug\EmployeeFiles"**;**

staticvoidMain**(**string**[]** args**)**

**{**

DirectoryInfoemployeeDirectory**;**

// Create an instance of Employees specifying 7 employees.

Employeesemps=newEmployees**(**7**);**

// Load collection with employees.

if **(**Directory.Exists**(**\_EMPLOYEE\_FILES\_DIRECTORY\_FULL\_NAME**))**

**{**

// Load collection with previously saved employees.

employeeDirectory=

newDirectoryInfo**(**

\_EMPLOYEE\_FILES\_DIRECTORY\_FULL\_NAME**);**

emps.GetSavedEmployees**(**employeeDirectory**);**

**}**

else

**{**

// Create new instances of employees.

// Create an instance of the directory for saving employees later on.

employeeDirectory=

Directory.CreateDirectory**(**

\_EMPLOYEE\_FILES\_DIRECTORY\_FULL\_NAME**);**

SalariedEmployeese=newSalariedEmployee**(**"Jane"**,** "Doe"**,**

"444-55-6666"**,** 791.34m**);**

emps.AddEmployee**(**se**);**

HourlyEmployeehe=newHourlyEmployee**(**"Jim"**,** "Smith"**,**

"777-88-9999"**,** 12.38m**,** 40**);**

emps.AddEmployee**(**he**);**

ExecutiveEmployeeee=newExecutiveEmployee**(**"Laura"**,**

"Jones"**,** "333-44-5555"**,** 2813.71m**,** 25000**);**

emps.AddEmployee**(**ee**);**

he=newHourlyEmployee**(**"Kyle"**,** "McMasters"**,**

"111-55-3333"**,** 15.49m**,** 39**);**

emps.AddEmployee**(**he**);**

ee=newExecutiveEmployee**(**"Thomas"**,**

"Franklin"**,** "222-88-6666"**,** 3157.71m**,** 29000**);**

emps.AddEmployee**(**ee**);**

se=newSalariedEmployee**(**"Susan"**,** "Mason"**,**

"555-33-7777"**,** 842.25m**);**

emps.AddEmployee**(**se**);**

se=newSalariedEmployee**(**"Janet"**,** "Powell"**,**

"999-44-3333"**,** 678.12m**);**

emps.AddEmployee**(**se**);**

**}**

// Print basic info for all employees.

emps.PrintAllEmployees**();**

// Print all info for executive employees.

emps.PrintOnlyExecutiveEmployees**();**

// Save instances of employees using serialization.

emps.SaveEmployeeCollection**(**employeeDirectory**);**

Console.Write**(**"\n\nPress <ENTER> to end: "**);**

Console.ReadLine**();**

**}**

**}**

**}**